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The British Crown Green Bowling Association

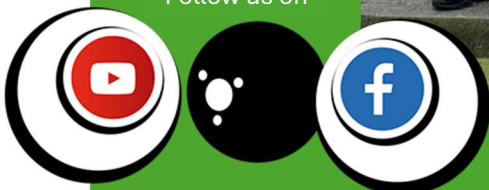
Founded in 1907



Junior County Championship & Six-a-side Rules 2025



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Junior County Championship Rules

1. County teams in the Premier Division shall be composed of 24 players, 12 playing at home and 12 away. County teams in Division 1 and Division 2 shall be composed of 20 players, 10 playing at home and 10 away. Players shall not have reached the age of 18 years on 1st January of the year of the competition. The games all to be played on the same day and on the green of a Club directly affiliated to the County Association and a list of all such affiliated Clubs to be sent to the BCGBA National Administrator on or before 1st April in each year. Players selected must be bona fide members of a Club affiliated to the County Association. The name of the Club must be placed after the player's name on the programme. No home team player shall be allowed to play in a County Match on a green of any Club of which they are a playing member, nor play for more than one County in any one season. Definition of a playing member: One who pays a subscription to a Bowling Club or to a Bowling Section of a Sports or Social Club, someone who represents a club in an official league / cup match or is a member of an organisation which utilises the green of such Club or Section. If this rule is transgressed then the game shall be awarded to his opponent 21 points to nil. If a green is considered to be unfit for play owing to weather conditions, the onus and responsibility for abandoning a match shall rest with the Referee and Groundsman. If a County Championship game cannot be played due to the green having been deemed unfit for play the game shall be played within seven days at the same venue, the draw for the matches to stand. If due to adverse weather conditions the game at one venue has to be abandoned, the rule in relation to playing both matches on the same day will not apply. Matches will not be abandoned before 4 p.m.
2. Games shall be 21 up and matches should be played on the second Sunday of the month, always on a different day to a Senior County Match and will commence at 2 p.m. unless mutually arranged. Visiting teams to have first cast of the jack. Jacks to be used in County Matches shall be available for practice. A minimum of 10 standard jacks must be available for practice.
3. Counties will be split into 3 leagues. The Premier League consisting of 5 teams, Division 1 consisting of 5/4 teams and Division 2 consisting of 5/4 teams, 2 points will be awarded for an overall win and 1 point each in the event of a drawn game. The county gaining the most points in the Premier will be county champions and receive the Jim Grant Memorial Trophy. The second place team will receive the Eddie Elson trophy. If two teams are equal on points, placement will be decided on +/- . The team gaining the most points in Division 1 & 2 will be promoted and the least points in Premier and Division 1 will be relegated. If two teams are equal on points it will be decided on the +/- .
4. Matches in each league shall be played on the second Sunday of each month between May and September using a set formula denoted by each team's seeding at the end of the previous season.

Team 1 in each division are the champions/relegated team from the upper division and team 5 are the lowest placed team/promoted team from the lower division.

Five Team Division –

May Fixture	1 v 5, 2 v 4, 3 no match
June Fixture	1 v 4, 2 v 3, 5 no match
July Fixture	4 v 3, 2 v 5, 1 no match
August Fixture	1 v 3, 4 v 5, 2 no match
September Fixture	1 v 2, 5 v 3, 4 no match

Four Team Division –

May Fixture	1 v 3, 2 v 4
June Fixture	1 v 4, 2 v 3
July Fixture	1 v 2, 3 v 4

Three Team Division –

May Fixture	1 v 2, 3 no match
June Fixture	3 v losing team from May fixture
July Fixture	3 v winning team from May fixture

- County Associations shall select their team at least 14 days before the dates of their matches except when County matches are due to be played within 14 days; when County Associations shall select their teams at least 7 days before the date of the matches. No County shall be allowed to adopt rules which penalise in whatever form their opponent's away team players or any Club for which they play so as to affect their opponents County away team selections. Where a venue has more than one green, the green intended for play should be clearly indicated to their opponents. No County shall play more than one match on one green during the same season. Home teams and reserves shall be allowed practice up to the day of the match and also 15 minutes practice which shall terminate five minutes before the away team practice is due to start on the day of play and half an hour's practice (which shall terminate ten minutes before the agreed time of the start of the match) shall be allowed the visiting team and reserves on the day of play. No practice is allowed by 'away' players once a green and teams have been officially exchanged, subject to the rules in relation to normal competitive games. Should this action occur, then that player should be barred from taking part in the relevant match. After the commencement of the match no further practice shall be allowed at that venue.
- Counties shall give at least 14 days' notice of their teams, reserves, venue and officials to their opponents and the National Administrator by entering all the details on the approved Bowling Results website before midnight on the Sunday 2 weeks prior to the match. Failure to comply with the above will incur a fine of £20.00 on the defaulting County. The draw thus arrived at shall be strictly adhered to unless with the consent of the two captains and the referee. Not less than two

reserves shall be named on the programme and no other player shall take part in the match until the named reserves have been called upon to play. The home players only shall be numbered according to the programme.

- 7.** Approved referees shall be appointed for all County matches and they shall be paid agreed match expenses and a meal provided at the County venue. All expenses to be paid by the Referees Society Secretary. The Home County shall appoint two Assistant referees to assist the referee. The Home County will be responsible for providing all measuring equipment likely to be required by the referee. The Referee, the 2 Assistant Referees, a nominated Home Team Official and an Away Team Official form a committee of 5 to control any verbal abuse around the green with an announcement before the Match that Verbal Abuse of Juniors will not be acceptable and immediately reported to the Referee to avoid distress.
- 8.** If a player playing in a Junior County Championship game is discovered to be over the age of 18 as stipulated in Rule 1, then the game shall be awarded to his opponent 21 points to nil.
- 9.** Each County Association shall pay to the British Crown Green Bowling Association a fee in respect of each home match.
- 10.** Each County Association shall pay to the British Crown Green Bowling Association an agreed sum per match, as determined annually by the British Crown Green Referee's Society, to pay the Referee's match expenses.
- 11.** Each County shall inform their County Safeguarding Officer/DBS Checker of their Junior Team Managers and Selectors by 1st April each year before the Championship commences and any change in Managers or Selectors must also be communicated to the County Safeguarding Officer/DBS Checker timely. This will allow time to apply for DBS's for those who do not hold a current DBS prior to them being active. Failure to do this will disqualify that County for that year.

BCGBA Junior Six-a-side Championship Rules

- 1.** Teams for this event will consist of 6 players (male or female).
- 2.** Each county will pay a team fee, agreed by the Competitions Committee annually, for their representatives.
- 3.** Players must not have reached the age of 18 years on 1st January in the current year.
- 4.** Counties with more than one team must play their strongest players in their 'A' team.
- 5.** Existing Junior County championship teams will be allowed to enter teams into this championship from players that were named reserves in their county championship teams from the previous year or new players.
- 6.** Once a player has represented a team they cannot then play for another team at any stage of the competition.
- 7.** The competing teams will be drawn into four groups and will play on a round-robin basis.
After the first matches are completed, Counties can change their teams and these must be nominated and submitted to the Official in charge before the commencement of any subsequent match.
- 8.** Players should report to the Referee. If a nominated player is not available at the start of a respective game, he can be replaced by a nominated reserve, but he will be able to play in any subsequent rounds.
- 9.** No player shall play on a green selected for this event of which he is a playing member.
- 10.** All games will be 15 up, off scratch.
- 11.** In every match, the toss of a coin will determine the even cast of jacks.
- 12.** No practice will be allowed on the selected green at any time (unless a team receive a bye in the first round).
In each match, the team with the highest aggregate shots scored will be declared the winner and awarded two points, in the case of a draw one point each will be awarded. After the completion of the round-robin matches, teams will be ranked in order of points from high to low.

Should there be a tie for any positions, the team with the highest plus aggregate (total shots for minus total shots against), will be promoted to the higher position.

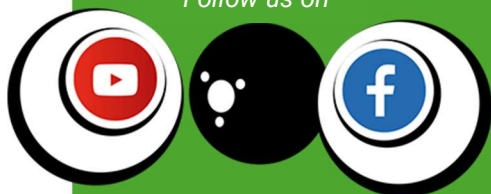
If it is still a tie, the highest number of wins over the three matches will be the winners.

If it is still a tie, the result against the team that is level on points will decide.

If it is still a tie, it will be the best winner in all three group matches.

- 13.** The appointment of Referees and Green Managers will be made in conjunction with the British Crown Green Referees Society (BCGRS).

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The British Crown Green Bowling Association

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